

# CREATURE FEATURE

## GAME INSTRUCTIONS

- 1) Use the RIGHT joystick.
- 2) To load and run the game, type in the following and hit ENTER:

CLOADM"CREATURE":EXEC (for tape)

LOADM"CREATURE":EXEC (for disk)

3) The object of the game is to accumulate as high a score as possible by killing the creatures that attack you. Use the joystick to move your man around and the fire button to shoot. If you run into a rock or are shot by a creature, you lose a man. You start the game with 3 extra men, indicated by the hats at the bottom of the screen. Your score is on the right. The high score is on the left:

4) Scoring:

25 points--propeller heads

50 points--eggheads

100 points--snails

200 points--birds

400 points--spiders

Bonus points for clearing screen. Bonus man for clearing all 5 screens.

5) When the game is over, type Y to play again or N to return to BASIC.

